



**HUMAN SERVICES COMMISSION
NOTICE of REGULAR MEETING AGENDA**

Monday, April 4, 2022 – 4:00 p.m.

Zoom Meeting Online: www.zoom.us/join

Or by Telephone: 1-669-900-6833

ID: 849 9235 8326 / Passcode: 909996

Please be advised that, pursuant to State Law, any member of the public may address the Commission concerning any Item on the Agenda, before or during Commission consideration of that Item.

Any documents produced by staff and distributed to the Commission regarding any item on the Agenda will be made available for public inspection in the lobby of Lompoc City Hall at 100 Civic Center Plaza between 9 am and 5 pm Monday through Friday, and the Lompoc Library Information Desk at 501 E. North Avenue between 10 am and 7 pm Monday through Thursday and 1pm and 5pm Friday and Saturday.

If requested, the agenda shall be made available in appropriate alternative formats to persons with a disability, as required by Section 202 of the Americans with Disabilities Act of 1990, and the federal rules and regulations adopted in implementation thereof. To request an alternative format, contact Chanel Ovalle at (805) 875-8245 or c_ovalle@ci.lompoc.ca.us

Commission Members

Karen Ortiz, Chair

Kenny Agbodike, Vice Chair

Pamela Kimlinger, Commissioner

Council Liaison

Councilperson Ball

Staff

Chanel Ovalle, Community Development Program Manager

Mayra Soto, Department Programs Specialist

Public Comment (3 Minute Maximum)

Written Communications

Agenda Item

1. Staff Updates / Announcements
2. Commissioner Updates / Announcements
3. Approval of Minutes for 2/7/2022
4. City Council Joint Meeting
5. Next Meeting Agenda Items

Adjournment

Adjournment until next regular meeting to be determined.

I hereby certify under penalty of perjury under the laws of the State of California that the foregoing agenda was posted on the City Hall bulletin board not less than 72 hours prior to the meeting. Dated this April 1, 2022.

Maqsood FOR CHANEL OVALLE

Chanel Ovalle, Community Development Program Manager

Canceled Due to No Quorum